A data augmentation approach for signlanguage-to-text translation in-the-wild

Fabrizio Nunnari - DFKI, Saarland Informatics Campus D3 2, Saarbrücken, Germany Cristina España-Bonet - DFKI, Saarland Informatics Campus D3 2, Saarbrücken, Germany Eleftherios Avramidis - DFKI, Alt Moabit 91c, 10559 Berlin, Germany

Problem: most SL-video-to-text translation systems focus on frontal view recognition of sign language performances in very controlled environments

However: real settings are subject to different conditions: illumination, angle of view, cameras, clothing, background, skin tones, body proportions, ...

Our Approach: let specialized tools extract animation information and augment on a normalized and controlled environment

Option 1: end-to-end translation (from pixels to text)





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 Full control of the augmentation parameters (cameras, body sizes, execution speed, ...)

Test the model on Sign Language corpora recorded in un-controlled conditions



Hypothesys: Despite training corpora are recorded in controlled environments, SL recognition will work better in non-controlled environment

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